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// DSURF Pseudocode


procedure DSURF_Store(file)

    blocks ← BreakIntoBlocks(file) // Step 1: Split file into blocks
    pointers ← empty list // Initialize empty pointer list
    for each block in blocks do // Loop through each block
        random_location ← SelectRandomStorageLocation() // Step 2: Select random
        storage location
        StoreBlockAt(random_location, block) // Step 3: Store block at random
        location
        pointers.append(random_location) // Step 4: Add the pointer for later
        retrieval
    end for
    StorePointersSecurely(pointers) // Step 5: Store pointers securely
end procedure


procedure DSURF_Retrieve(pointers)

    blocks ← empty list // Initialize list to hold retrieved blocks
    for each pointer in pointers do // Loop through each pointer
        block ← RetrieveBlockFrom(pointer) // Step 6: Retrieve block from
        pointer location
        blocks.append(block) // Add retrieved block to the list
    end for
    file ← ReassembleBlocks(blocks) // Step 7: Reassemble blocks into the
    original file
    return file // Return the reassembled file
end procedure


procedure SelectRandomStorageLocation()

    // Step 8: Select a random storage location using cryptographic randomness

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location ← GenerateRandomString() // Generate a random string for the
location

return location

end procedure

procedure StoreBlockAt(location, block)
    // Step 9: Store the block at the specified location
    cloud_storage[location] ← block // Store block in cloud storage
end procedure

procedure StorePointersSecurely(pointers)
    // Step 10: Store pointer data securely in key management system
    secure_storage[pointers] ← encrypted // Encrypt and store pointers
end procedure

procedure RetrieveBlockFrom(pointer)
    // Step 11: Retrieve block from cloud storage using pointer
    block ← cloud_storage[pointer] // Retrieve the block at the given pointer
    return block
end procedure

procedure ReassembleBlocks(blocks)
    // Step 12: Reassemble blocks into the original file
    file ← ConcatenateBlocks(blocks) // Concatenate all blocks into a file
    return file // Return the reassembled file
end procedure
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